

Embedded Systems

Power Sources & Low-Power Design

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Review of basics

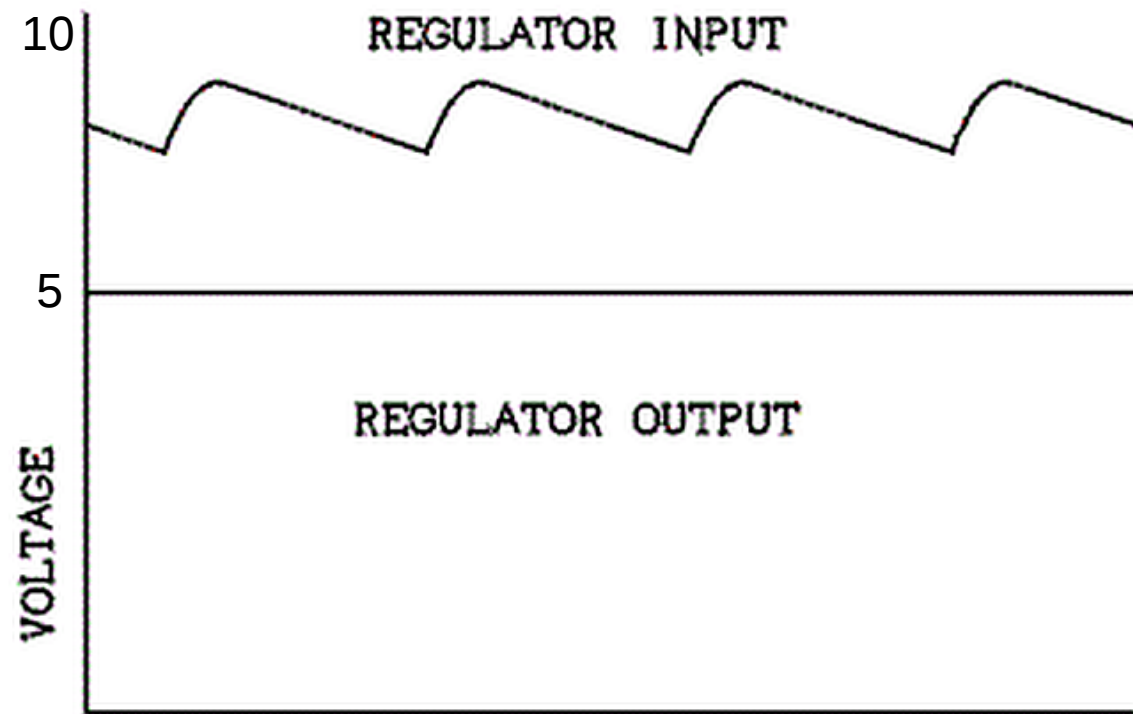
Powering Embedded Systems

- Generally need DC
- Regulated voltage
- Must supply enough current
- Motivations for lower power design

Voltage Regulation

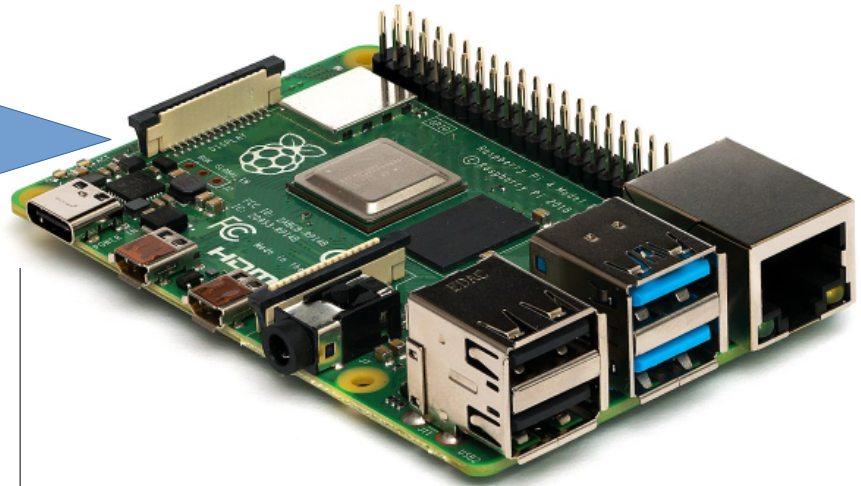
Uneven input

Steady output



Where is regulator? (Pi)

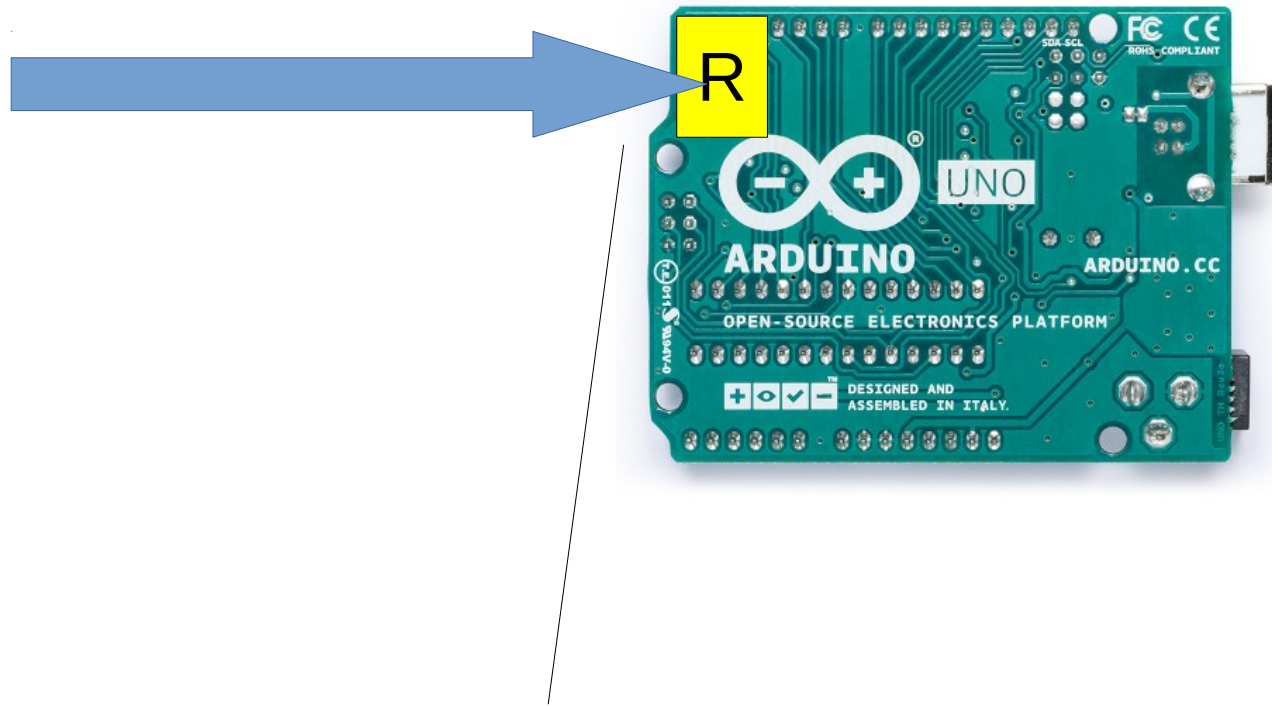
R



Expects 4.8 – 5.2 V

Input must be regulated

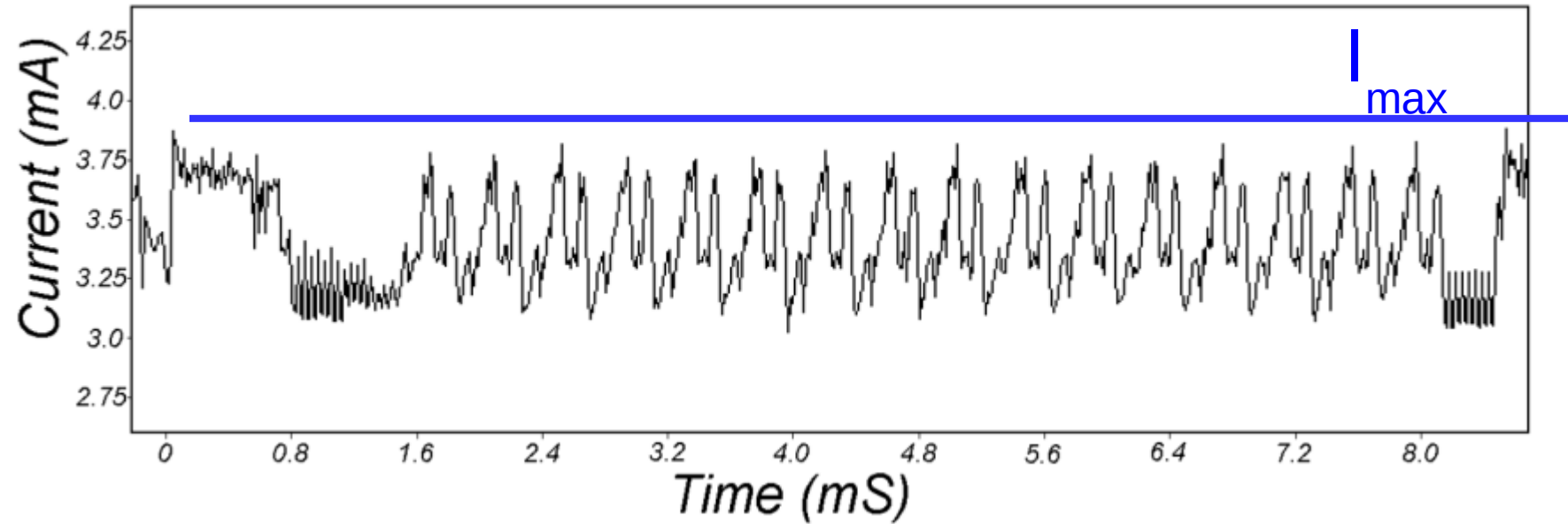
Where is regulator?



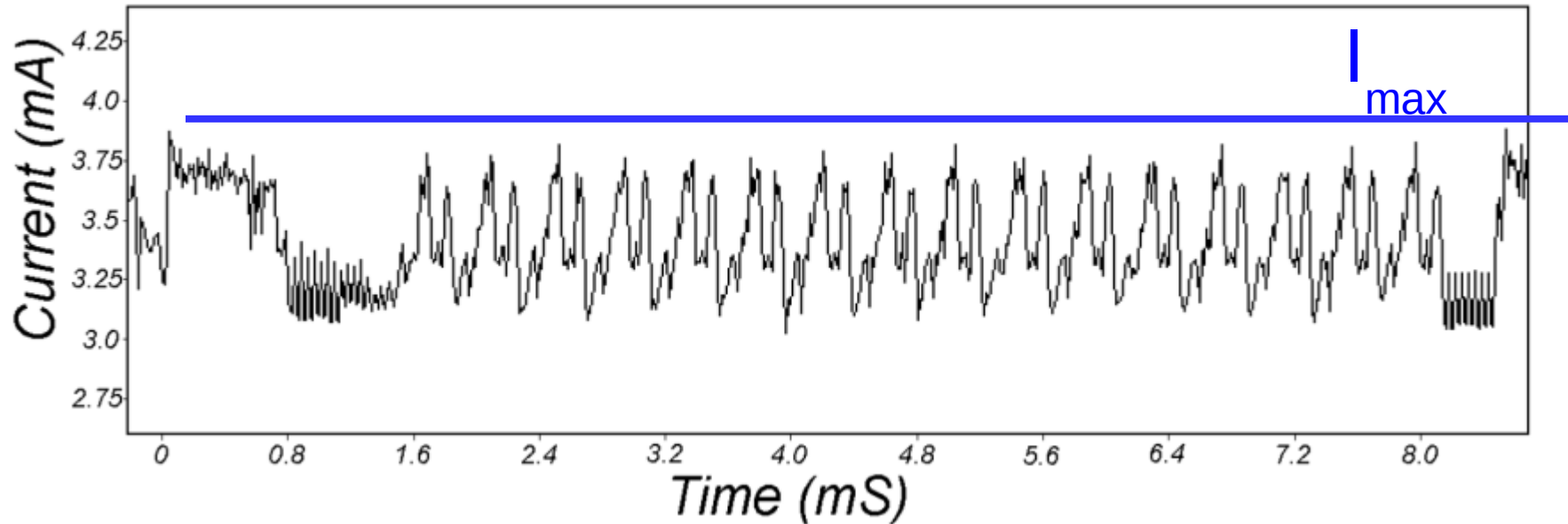
Expects 7 – 12 V

Board has regulator

Current Draw



Current Draw



- Current can spike; plan conservatively
- Power supplies are rated for max current
- If power supply can't keep up, device malfunctions

Question

- What would the **power consumption** plot look like?

Software Design for Low Power

Best Practices

- Turn things off
 - Idle is good!
 - Read sensors intermittently (low sample rate)
 - Allows CPU to save power
 - System-wide sleep/suspend
 - Wi-Fi Sleep
-
- Mechanisms are highly system-dependent
 - Optimizing requires real work

Turn things off

- Disable interfaces (peripherals, wireless)



Idle is Good!

- Wait in the right way. Avoid “busy wait”

```
while (!user_interrupt)
    sigsuspend (&oldmask);
```

- Can suspend and wait for event
 - UNIX signals, timers
 - External inputs
- Sample external sensors at very low rates
 - Sleep in between

'top' gives clues

```
Tasks: 191 total,  2 running, 189 sleeping,  0 stopped,  0 zombie
%Cpu(s):  0.2 us,  0.2 sy,  0.0 ni, 99.6 id,  0.0 wa,  0.0 hi,  0.0 si,  0.0 st
KiB Mem : 15864896 total, 11266944 free,  41796 buff,  41796 avail
KiB Swap: 15999996 total, 15999996 free,  0 avail
```

CPU is mostly idle

PID	USER	PR	NI	VIRT	RES	SHR	S	%CPU	%MEM	TIME+	COMMAND
13120	berkes	20	0	3263200	521768	185724	S	1.0	3.3	3:38.86	W
16770	berkes	20	0	41796	3684	3132	R	0.7	0.0	0:00.11	t
16745	berkes	20	0	384996	22864	18316	S	0.3	0.1	0:00.16	x
1	root	20	0	0	0	0	S	0.0	0.0	0:01.25	s
2	root	20	0	0	0	0	S	0.0	0.0	0:00.00	k
3	root	20	0	0	0	0	S	0.0	0.0	0:00.05	k
5	root	0	-20	0	0	0	S	0.0	0.0	0:00.00	k
7	root	20	0	0	0	0	S	0.0	0.0	0:04.06	r
8	root	20	0	0	0	0	S	0.0	0.0	0:00.00	r
9	root	rt	0	0	0	0	S	0.0	0.0	0:00.00	n
10	root	rt	0	0	0	0	S	0.0	0.0	0:00.13	w
11	root	rt	0	0	0	0	S	0.0	0.0	0:00.12	w

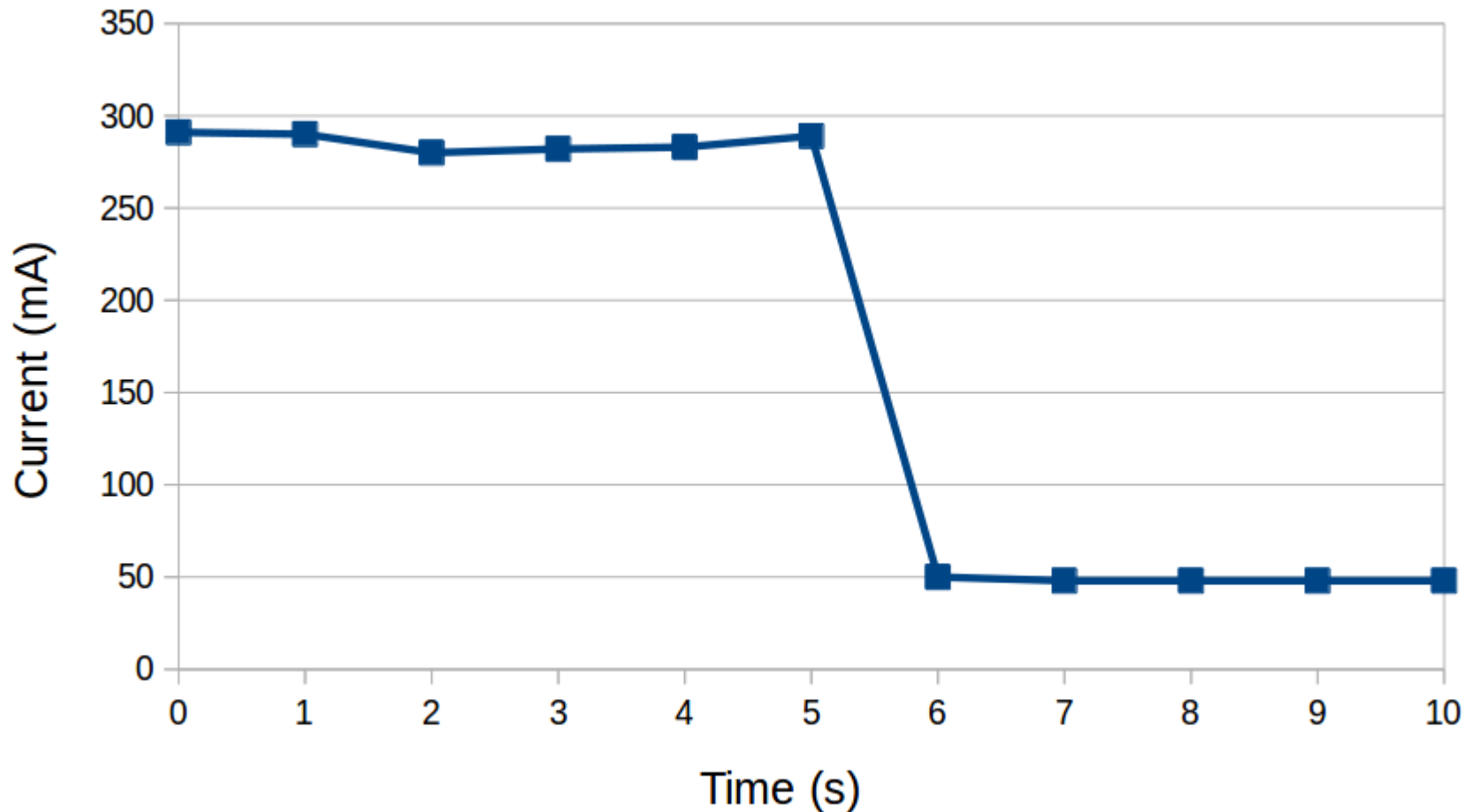
Sleeping process

System-wide sleep/suspend

```
$ cat /sys/power/state
```

```
freeze standby mem disk
```

```
$ echo standby > /sys/power/state
```

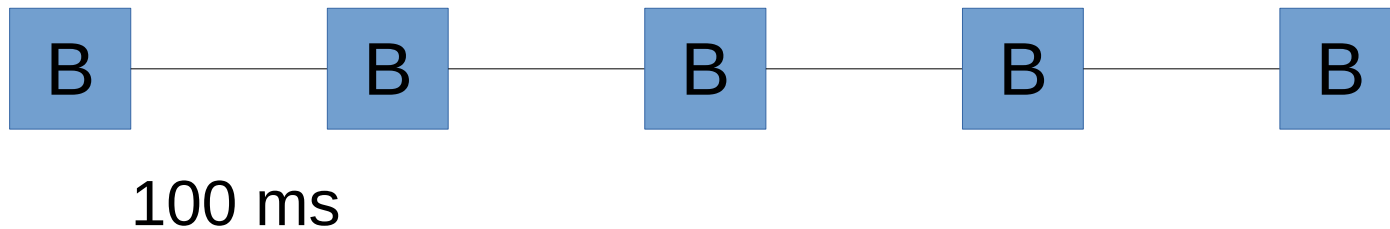


Wi-Fi, Bluetooth, etc

- WiFi has its own controller
- Many have interfaces to **sleep**
- Automatic or on-demand, tunable sleep interval

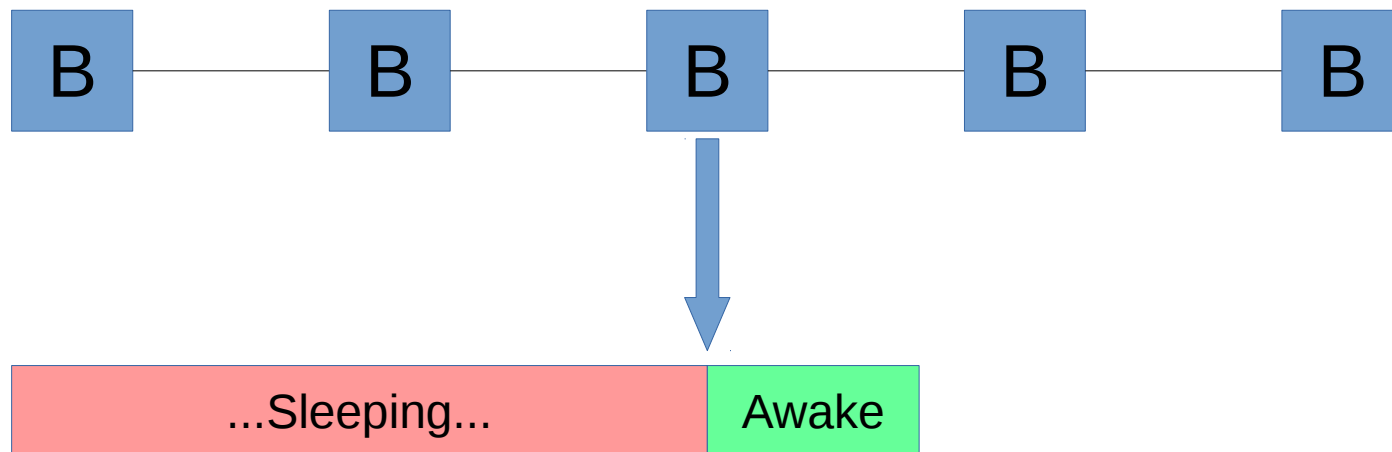
Wi-Fi Sleep

- Access Points send regular “beacon” frames
- Even sleeping Wi-Fi clients can receive them



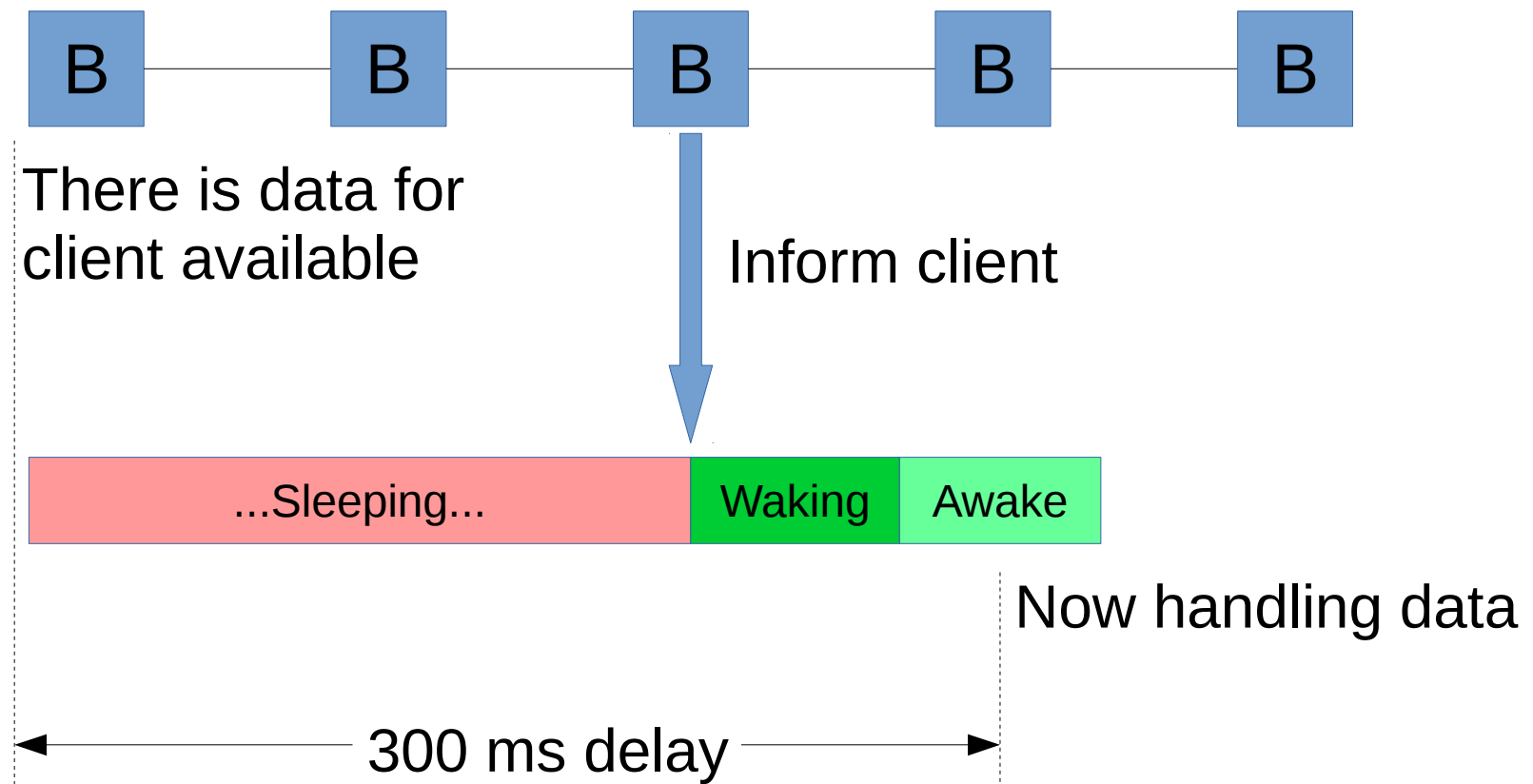
Wi-Fi Sleep

- Clients have a “DTIM Interval” (sleep interval) setting
- Pictured: interval=3



Wi-Fi Sleep

- Sleep might cause latency and even packet loss



Wi-Fi Design Considerations

- Sleeping is good... saves power
- But
 - Latency and dropped packets
 - Connections might *break*
- Designing for sleep
 - Select sleep interval carefully
 - Design robust protocol, handle disconnects

Batteries

Calculations

- Determine I_{\max} and ensure supply can provide it
- Determine I_{avg}
- Learn battery's milliamp-hours (mAh) rating
- Caveats
 - Voltage regulators lose power
 - Batteries age
 - Power packs often use marketing trick (overstates mAh)

Conservative Adjustments

- Reduce battery mAh rating by 30%
 - Accounts for marketing trick/regulator loss
- Plan for 50% empty battery
 - Accounts for aging and safety margin

Example Calculation

- Raspberry Pi with $I_{\text{avg}} = 600 \text{ mA}$ and $I_{\text{max}} = 1200 \text{ mA}$
- USB 5V Mobile Charger, “5000 mAh”, max 2500 mA
- Check
 - $I_{\text{max}} < 2500 \text{ mA}$ (ok)
- Adjust battery capacity down to 3500 mAh
- Time on battery = $3500 \text{ mAh} / 600 \text{ mA} = 5.8 \text{ hours}$
- Plan for 50% battery
 - **Conservative answer is 2.9 hours**